Week 3: Data Visualisation

LSE MY472: Data for Data Scientists https://lse-my472.github.io/

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The importance of visualisation



Donald J. Trump 🤣 @realDonaldTrump



12:05 PM · Oct 1, 2019

Source: https://x.com/realDonaldTrump/status/1178989254309011456

...

The importance of visualisation



Source: https://www.washingtonpost.com/graphics/politics/2016-election/how-election-maps-lie/

Plan for today

- → Summarising (tabular) data
- \rightarrow Some principles of data visualisation
- \rightarrow Grammar of graphics and ggplot
- → Coding

Summarising (tabular) data

Reducing complexity to enable learning from data

- → A tabular dataset is a complex object—lots of observations (rows), lots of information about those observations (columns)
- The typical human cannot look at a raw tabular dataset and draw meaning from it
- ➔ Point of data analysis: reduce complexity, enable learning
- → To learn, you need to summarise, e.g.:
 - → Calculate means/medians/counts/etc. of each variable
 - → Calculate correlations between multiple variables
 - → Make plots of distributions ("shapes") of variables
- Visual communication of data: visualisation (aka summarising on steroids)
- → Warning: *lots* of discretion, need to do this well (LOL!)

What do we *learn* from this?

<pre>> print(ip_and_unemployment)</pre>				
# A tibble: 223 × 4				
	country	date	series	value
	<chr></chr>	<chr></chr>	<chr></chr>	<dbl></dbl>
1	france	01.01.2019	ip	0.973
2	france	01.01.2019	unemployment	8.7
3	france	01.02.2019	ip	-0.496
4	france	01.02.2019	unemployment	8.7
5	france	01.03.2019	ip	-0.633
6	france	01.03.2019	unemployment	8.6
7	france	01.04.2019	ip	0.521
8	france	01.04.2019	unemployment	8.5
9	france	01.05.2019	ip	1.64
10	france	01.05.2019	unemployment	8.5

Summarising to learn

What was the highest and average unemployment in each country during pandemic onset? (Why is average less useful?)

```
# A tibble: 6 × 5
country data_beg data_end max_ue average_ue
<chr> <date> <date> <dbl> <dbl> <dbl>
1 spain 2019-01-01 2020-07-01 15.8 14.4
2 us 2019-01-01 2020-08-01 14.7 5.66
3 italy 2019-01-01 2020-07-01 10.4 9.53
4 france 2019-01-01 2020-07-01 8.7 8.05
5 germany 2019-01-01 2020-07-01 4.4 3.44
6 uk 2019-01-01 2020-05-01 3.9 3.78
```

Some principles of data visualisation

Principles by Edward Tufte

- → Show the data
- → Avoid distorting what the data have to say
- ➔ Allow viewer to compare
- Serve a clear purpose: description, exploration, tabulation or decoration
- Be closely integrated with the statistical and verbal descriptions of the dataset
- → Graphics can reveal data (e.g. Anscombe Quartet, which you can replicate with 01-anscombe.Rmd)

Why you should look at data, an example (from Healy 2019)



From Jackman, R. M. (1980). "The impact of outliers on income inequality." *American Sociological Review* 45, 344–347.

1. Bad taste (e.g., too much "stuff")



2. Bad data (e.g., cherry-picking, misleading)



Percentage of people who say it is "essential" to live in a democracy

Source: Yascha Mounk and Roberto Stefan Foa, "The Signs of Democratic Deconsolidation," Journal of Democracy | By The New York Times

2. Bad data (e.g., cherry-picking, misleading)





3. Bad perception





3. Bad perception

Some general guidelines

- ➔ Maximize data-to-ink ratio
- ➔ Avoid misleading decisions
 - → Y axis starts at 0
 - ➔ Comparison of areas is hard
 - → Use comparable units
 - ➔ Erase chart junk
- → Use text to inform and contextualise. Add annotations
- → Appropriate use of scales (x/y axes, color, size, shape...)
- ➔ Use small multiples to facilitate comparisons
- ➔ Always cite sources
- Consider accessibility and different use-cases, e.g., sizing, colour-blind palettes, web vs. print (https://colorbrewer2.org/)

Grammar of graphics and ggplot

The "grammar of graphics"

→ Wilkinson (2005): (statistical) graphics have a "grammar"

- That is: a set of mathematical and aesthetic rules for creating visual representations from data
- The big (somewhat subtle) idea: data visualisation isn't limited to a constrained set of pre-defined and formulaic "charts"
 - → The grammar allows us to innovate and create new kinds of visuals
- → ggplot2: Hadley Wickham's "layered" version of Wilkinson's grammar of graphics designed for use in R
 - → Similar implementation in plotnine for Python

The "grammar" of ggplot2

ggplot2 creates visuals from data using layers

- → A visual can have more than one layer
- → Intuitively: creating a visual = stacking layers
 Each layer contains:
 - → data: data to visualise (in tidy format)
 - → mapping: links variables in data to visual properties
 - → stat: statistical transformations of data
 - → geom: controls the *type* of plotting object (line, point, etc)
 - → position: adjust overlapping objects

Layers are the most important component of the grammar, but there are four others major components

- → scales: translation between variable ranges and graphical properties, e.g. linking values to colours/shapes
- → coordinates: Coordinate system that e.g. provides axes and gridlines
- → facets: Breaking up the data into subsets e.g. to be displayed independently on a grid
- → theme: Parts that do not follow from the data: Background colours, fonts, etc.

Example: distribution of age

Consider subject-level information about age:

- #> age
 #> 1 20
 #> 2 56
 #> 3 40
 #> 4 21
 #> 5 38
- #> 6 39
- #> ...

How could we summarise this information visually?

Example: distribution of age



Multiple layers

- → Since layers are contained, we can overlay multiple layers
- → This strategy is very common
- → Example: A scatterplot + line of best fit



Scales

→ Scales "translate" data ranges to property ranges

- → Map continuous numeric data to a color spectrum
- ➔ Translate categorical data to different shapes
- → Map the size of a geom to some value (e.g. frequency)
- → Etc.

→ Scales modify the geom object(s)



Which do you prefer?



In the previous slide:

- → Colouring the bars by region adds no new information
- → We call this redundancy
 - → When two (or more) scales translate the same variable to different aesthetics
- → Redundancy can overly complicate plots...
- → ... but can also add clarity, improve accessibility

Facets and coordinates

Facets allow you to create **multiple** plots by mapping subsets of your data

- → E.g. Plotting separate histograms by respondent's country of origin
- → When you facet by a single variable we use a *wrap*
- → When we facet by two (or more) variables, we use a grid

Coordinate systems "map the position of objects onto the plane of the plot" (Wickham 2010, p.13)

→ In almost all cases we use Cartesian coordinates

→ Two orthogonal dimension (x, y)

→ Alternative systems exist, like polar coordinates:

→ Allow you to draw circular distributions like pie-charts (eww!)

- → Consistent, modular, and very flexible
- → Sensible defaults for quick exploratory plots
- → But also easy to customize and extend
- → Excellent online resources
- → Pretty (publishable) graphics

Online resources

- Kieran Healy's book on data visualisation in R: https://socviz.co/
- → Main documentation page: https://ggplot2.tidyverse.org/
- Book by Hadley Wickham, Danielle Navarro, and Thomas Lin Pedersen: https://ggplot2-book.org/
- R Graph gallery for ggplot2 https://www.r-graph-gallery.com/ggplot2-package.html
- Two recent video workshops by Thomas Lin Pedersen, video 1, video 2, and the repo with associated exercises
- StackOverflow, tag: ggplot2 https://stackoverflow.com/questions/tagged/ggplot2

Coding

→ 02-ggplot-walkthrough.Rmd

For your reference:

- → 03a-ggplot2-basics.Rmd
- → 03b-scales-axes-legends.Rmd